

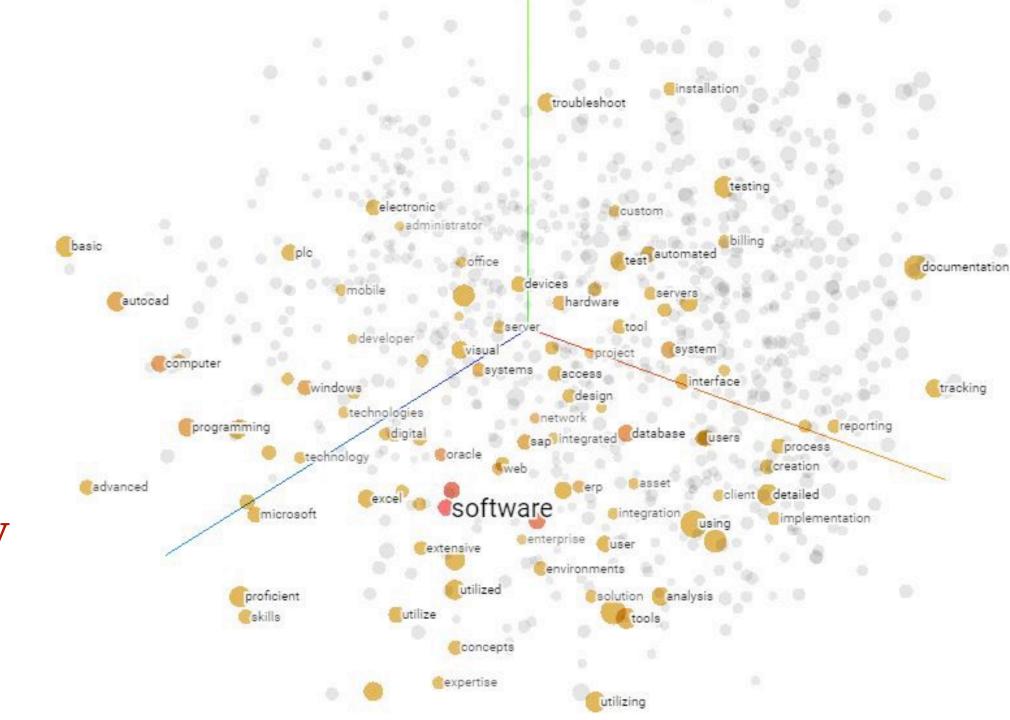
COS 484/584

(Advanced) Natural Language Processing

L5: Word Embeddings (I)

Spring 2021

- Representing words as vectors
- Distributional hypothesis
- PPMI vector models
- word2vec
 - What is it?
 - How does it work?
 - More variants
- Evaluation





Every modern NLP algorithm uses word embeddings as the representation of word meaning...

Before we get started...

- Question from feedback: 484 and 584 will be graded on different curves
- Zoom poll:



All the questions & answers will be on the slides

We will ask you to choose A/B/C/D in the poll

We heard that people like having more polls:)

• In-lecture questions:

Q: What is the dimension of W?

Please type in chat if you have the answer!

• In the meantime, feel free to ask any question you may have in the chat

How should we represent the meaning of a word?

Recap

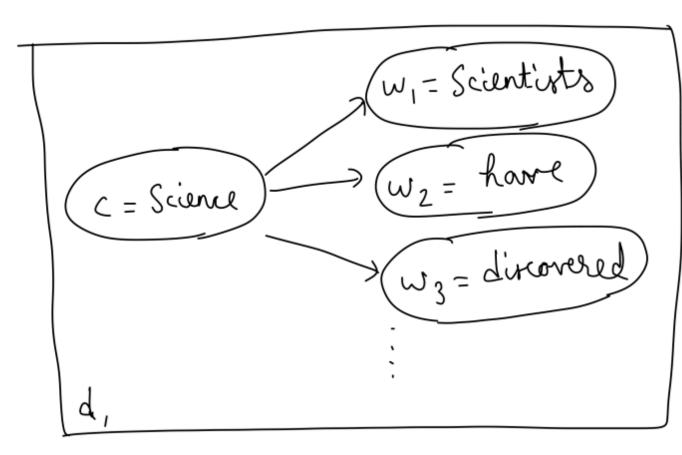
• n-gram models

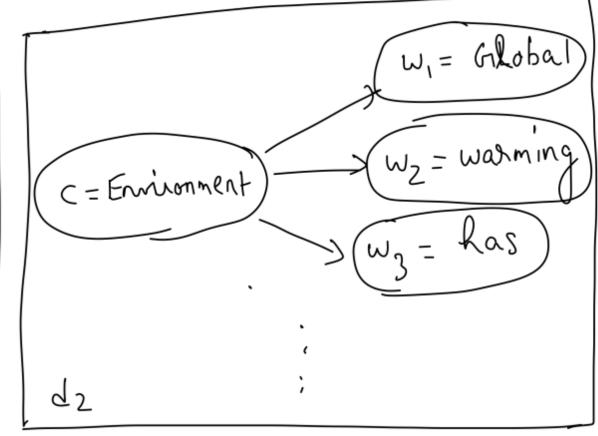
 $P(\text{the cat sat on the mat}) \approx P(\text{the } | \text{START}) \times P(\text{cat } | \text{the}) \times P(\text{sat } | \text{cat}) \times P(\text{on } | \text{sat}) \times P(\text{the } | \text{on}) \times P(\text{mat } | \text{the})$

$$P(w_i|w_{i-1}) = \frac{C(w_{i-1}, w_i) + \alpha}{C(w_{i-1}) + \alpha|V|}$$

Naive Bayes

$$\hat{P}(w_i | c_j) = \frac{\text{Count}(w_i, c_j) + \alpha}{\sum_{w \in V} \left[\text{Count}(w, c_j) + \alpha \right]}$$





Recap

Logistic regression

Whether the word "no" appears in the document or not

| Var | Definition | Value |
|-----------------------|--|---------------|
| x_1 | $count(positive lexicon) \in doc)$ | 3 |
| x_2 | $count(negative lexicon) \in doc)$ | 2 |
| x_3 | <pre> 1 if "no" ∈ doc 0 otherwise </pre> | 1 |
| x_4 | $count(1st and 2nd pronouns \in doc)$ | 3 |
| <i>x</i> ₅ | $\begin{cases} 1 & \text{if "!"} \in \text{doc} \\ 0 & \text{otherwise} \end{cases}$ | 0 |
| x_6 | log(word count of doc) | ln(64) = 4.15 |

Q: What is the notion of "word representations" in these models?

Representing words as discrete symbols

In traditional NLP, we regard words as discrete symbols:

hotel, conference, motel — a localist representation

```
one 1, the rest o's
```

Words can be represented by one-hot vectors:

Vector dimension = number of words in vocabulary (e.g., 500,000)

Q: Why is this representation not good?

Why is this representation not good?

If we use word identity as features,

it requires **exact same** word to be in training and test

```
Training hotel = [0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0]
Test motel = [0 0 0 1 0 0 0 0 0 0 0 0 0 0 0]
```

If we use word vectors as features,

⇒ We can generalize to **similar** but **unseen** words at testing time!!!

```
Training hotel = [35, 22, 17, ...]
Test motel = [34, 21, 14, ...]
```

How do we know the meaning of a word?

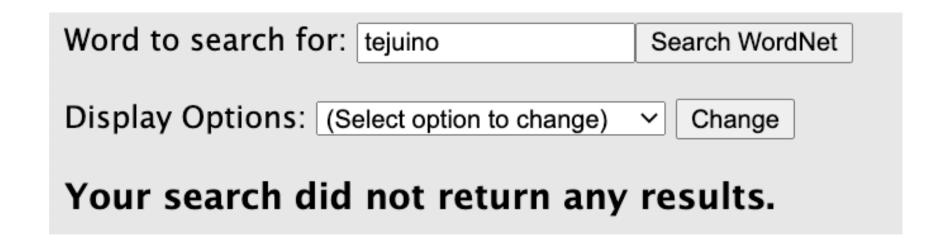
• You can look up the word in a dictionary/thesaurus!

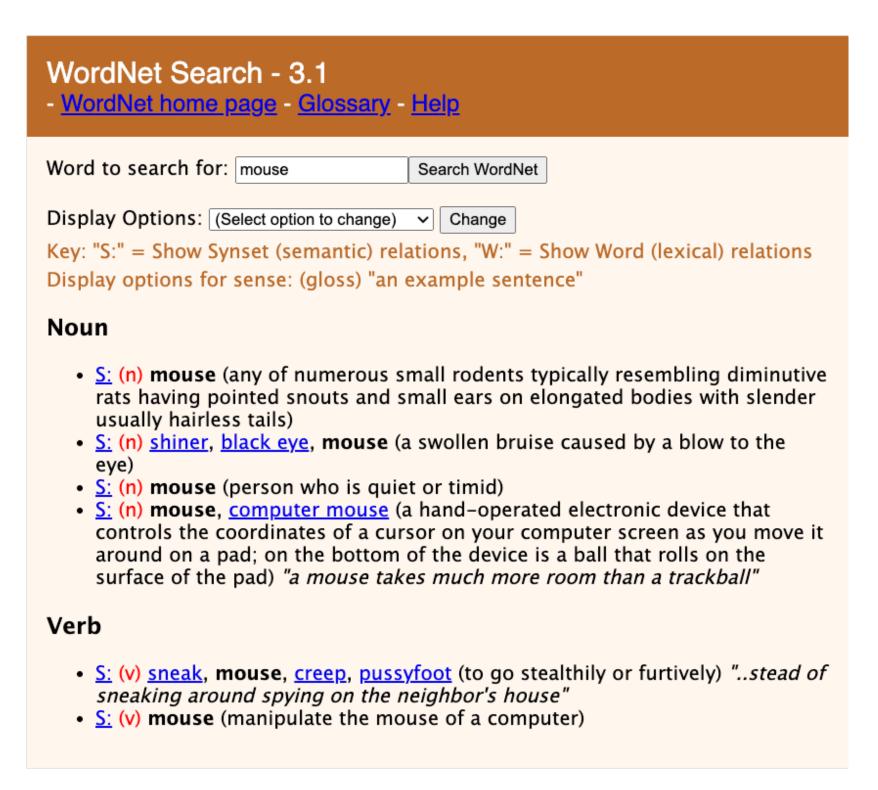
"Princeton"

- 1. a university town in central New Jersey
- 2. a university in New Jersey

The meaning of words can be defined by other words!

"tejuino"





http://wordnetweb.princeton.edu/

Key idea: you can know the meaning of a word by looking at its context words

Representing words by their context

Distributional hypothesis: words that occur in similar contexts tend to have similar meanings



J.R.Firth 1957

- "You shall know a word by the company it keeps"
- One of the most successful ideas of modern statistical NLP!

When a word *w* appears in a text, its context is the set of words that appear nearby (within a fixed-size window).

```
...government debt problems turning into banking crises as happened in 2009...
...saying that Europe needs unified banking regulation to replace the hodgepodge...
...India has just given its banking system a shot in the arm...
```

These context words will represent "banking".

Distributional hypothesis

"tejuino"



Q: Guess the meaning of tejuino now?

C1: A bottle of is on the table.

C2: Everybody likes ____.

C3: Don't have ____ before you drive.

C4: We make ____ out of corn.

Distributional hypothesis

C1: A bottle of _____ is on the table.

C2: Everybody likes ____.

C3: Don't have _____ before you drive.

C4: We make ____ out of corn.

| | C1 | C2 | С3 | C4 |
|-----------|----|----|----|----|
| tejuino | 1 | 1 | 1 | 1 |
| loud | O | O | O | O |
| motor-oil | 1 | O | O | O |
| tortillas | O | 1 | O | 1 |
| choices | O | 1 | 0 | O |
| wine | 1 | 1 | 1 | O |

Q: Which word is closest to "tejuino"?

"words that occur in similar contexts tend to have similar meanings"

Words as vectors

We'll build a new model of meaning focusing on similarity

- Each word is a vector
- Similar words are "nearby in space"

A first solution: we can just use **word-word co-occurrence counts** to represent the meaning of words!

context words: 4 words to the left, 4 words to the right

is traditionally followed by **cherry** often mixed, such as **strawberry** computer peripherals and personal digital a computer. This includes **information** available on the internet

pie, a traditional dessert rhubarb pie. Apple pie assistants. These devices usually

| | aardvark | computer | data | result | pie | sugar | |
|-------------|----------|--------------|------|--------|-----|-------|-----|
| cherry | 0 | 2 | 8 | 9 | 442 | 25 | |
| strawberry | 0 | 0 | 0 | 1 | 60 | 19 | ••• |
| digital | 0 | 1670 | 1683 | 85 | 5 | 4 | |
| information | 0 | 3325 | 3982 | 378 | 5 | 13 | ••• |

Words as vectors

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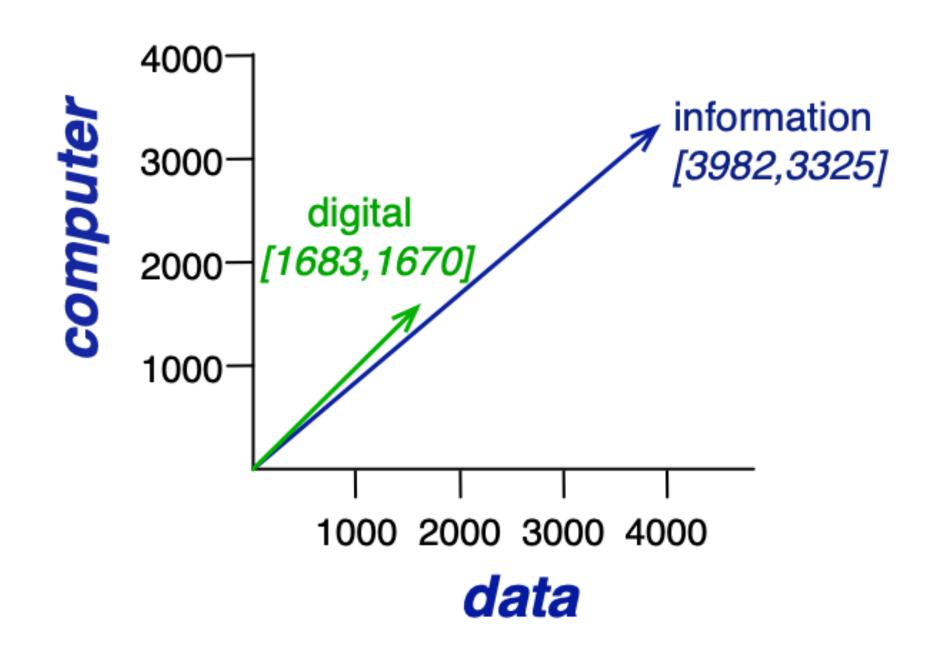
C1: A bottle of _____ is on the table. C2: Everybody likes ____. VS. C3: Don't have _____ before you drive. C4: We make ____ out of corn.

| | C1 | C2 | C3 | C4 |
|-----------|----|----|----|----|
| tejuino | 1 | 1 | 1 | 1 |
| loud | О | О | O | O |
| motor-oil | 1 | О | O | O |
| tortillas | О | 1 | O | 1 |
| choices | О | 1 | O | O |
| wine | 1 | 1 | 1 | 0 |

Using C_i is too sparse.

Word-word co-occurrence can be thought of as a simplification + frequency captures important information!

Measuring similarity



A common similarity metric: **cosine** of the angle between the two vectors (the larger, the more similar the two vectors are)

$$\cos(\mathbf{u}, \mathbf{v}) = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$$

$$\cos(\mathbf{u}, \mathbf{v}) = \frac{\sum_{i=1}^{|V|} u_i v_i}{\sqrt{\sum_{i=1}^{|V|} v_i}}$$

Q: Why cosine similarity instead of dot product $\mathbf{u} \cdot \mathbf{v}$?

Zoom poll



What is the range of cos(u, v) in this model?

$$\cos(\mathbf{u}, \mathbf{v}) = \frac{\sum_{i=1}^{|V|} u_i v_i}{\sqrt{\sum_{i=1}^{|V|} u_i^2} \sqrt{\sum_{i=1}^{|V|} v_i^2}}$$

- (a) [-1, 1]
- (b) [0, 1]
- (c) $[0, +\infty)$
- (d) $(-\infty, +\infty)$

The answer is (b). Cosine similarity ranges between -1 and 1. In this model, all the values of u_i , v_i are non-negative.

Any issues with this model?

Raw frequency count is a bad representation!

- Frequency is clearly useful; if "pie" appears a lot near "cherry", that's useful information.
- But overly frequent words like "the", "it", or "they" also appear a lot near "cherry". They are not very informative about the context.

Solution: use a weighting function instead of raw counts!

Pointwise Mutual Information (PMI):

Do events *x* and *y* co-occur more or less than if they were independent?

$$PMI(x, y) = \log_2 \frac{P(x, y)}{P(x)P(y)}$$

$$PMI(word_1, word_2) = \log_2 \frac{P(word_1, word_2)}{P(word_1)P(word_2)}$$

Positive Pointwise Mutual Information (PPMI)

- PMI ranges from $-\infty$ to $+\infty$
- $PMI(w_1, w_2) > 0 \Longrightarrow P(w_1, w_2) > P(w_1)P(w_2)$
- $PMI(w_1, w_2) < 0 \Longrightarrow P(w_1, w_2) < P(w_1)P(w_2)$
- When one or both words are rare, there is high sampling error in their probabilities
- Negative values of PMI are frequently not reliable
- A simple fix: replace all the negative PMI values by 0s

$$PPMI(word_1, word_2) = \max \left(\log_2 \frac{P(word_1, word_2)}{P(word_1)P(word_2)}, 0 \right)$$

Warning: negative PMI values may be statistically significant, and informative in practice, if both words are quite common.

PPMI - A running example

$$p_{ij} = \frac{f_{ij}}{\sum_{i=1}^{W} \sum_{j=1}^{C} f_{ij}}$$

| | computer | data | result | pie | sugar | count(w) |
|----------------|----------|------|--------|-----|-------|----------|
| cherry | 2 | 8 | 9 | 442 | 25 | 486 |
| strawberry | 0 | 0 | 1 | 60 | 19 | 80 |
| digital | 1670 | 1683 | 85 | 5 | 4 | 3447 |
| information | 3325 | 3982 | 378 | 5 | 13 | 7703 |
| count(context) | 4997 | 5673 | 473 | 512 | 61 | 11716 |

$$p(w=information,c=data) = 3982/111716 = .3399$$

 $p(w=information) = 7703/11716 = .6575$
 $p(c=data) = 5673/11716 = .4842$

$$p(w_i) = \frac{\sum_{j=1}^{C} f_{ij}}{N}$$

$$p(c_j) = \frac{\sum_{i=1}^{W} f_{ij}}{N}$$

| p(w,context) | | | | | | p(w) |
|--------------|----------|--------|--------|--------|--------|--------|
| | computer | data | result | pie | sugar | p(w) |
| cherry | 0.0002 | 0.0007 | 0.0008 | 0.0377 | 0.0021 | 0.0415 |
| strawberry | 0.0000 | 0.0000 | 0.0001 | 0.0051 | 0.0016 | 0.0068 |
| digital | 0.1425 | 0.1436 | 0.0073 | 0.0004 | 0.0003 | 0.2942 |
| information | 0.2838 | 0.3399 | 0.0323 | 0.0004 | 0.0011 | 0.6575 |
| | | | | | | |
| p(context) | 0.4265 | 0.4842 | 0.0404 | 0.0437 | 0.0052 | |

Zoom poll



```
p(w=information,c=data) = 3982/111716 = .3399 p(w=information) = 7703/11716 = .6575 p(w=information) = 5673/11716 = .4842 p(w_i) = \frac{\sum_{j=1}^{C} f_{ij}}{N} p(c_j) = \frac{\sum_{i=1}^{W} f_{ij}}{N}
```

Assume that we have a text corpus of 1M tokens, we use the left 4 words and the right 4 words as context words, what is N (the denominator for computing these probabilities) approximately?

- (a) 1M
- (b) 4M
- (c) 8M
- (d) not enough information

The answer is (c). For every word w_i in the corpus, we need to collect (w_i, w_{i+j}) pairs, j = -4, -3, -2, -1, 1, 2, 3, 4.





Which of the following statements is correct:

- (a) PPMI(cherry, pie) > 0, PPMI(cherry, result) < 0, PPMI(digital, result) > 0
- (b) PPMI(cherry, pie) > 0, PPMI(cherry, result) = 0, PPMI(digital, result) > 0
- (c) PPMI(cherry, pie) > 0, PPMI(cherry, result) = 0, PPMI(digital, result) = 0
- (d) PPMI(cherry, pie) > 0, PPMI(cherry, result) < 0, PPMI(digital, result) < 0

The answer is (c). PPMI never take negative values! See the next slide.

PPMI - A running example

| p(w,context) | | | | | p(w) | |
|--------------|----------|--------|--------|--------|--------|--------|
| | computer | data | result | pie | sugar | p(w) |
| cherry | 0.0002 | 0.0007 | 0.0008 | 0.0377 | 0.0021 | 0.0415 |
| strawberry | 0.0000 | 0.0000 | 0.0001 | 0.0051 | 0.0016 | 0.0068 |
| digital | 0.1425 | 0.1436 | 0.0073 | 0.0004 | 0.0003 | 0.2942 |
| information | 0.2838 | 0.3399 | 0.0323 | 0.0004 | 0.0011 | 0.6575 |
| | | | | | | |
| p(context) | 0.4265 | 0.4842 | 0.0404 | 0.0437 | 0.0052 | |

 $PMI(cherry, pie) = log_2(0.0377/0.0415/0.0437) = 4.38$

 $PMI(cherry, result) = log_2(0.0008/0.0415/0.0404) = -1.07$

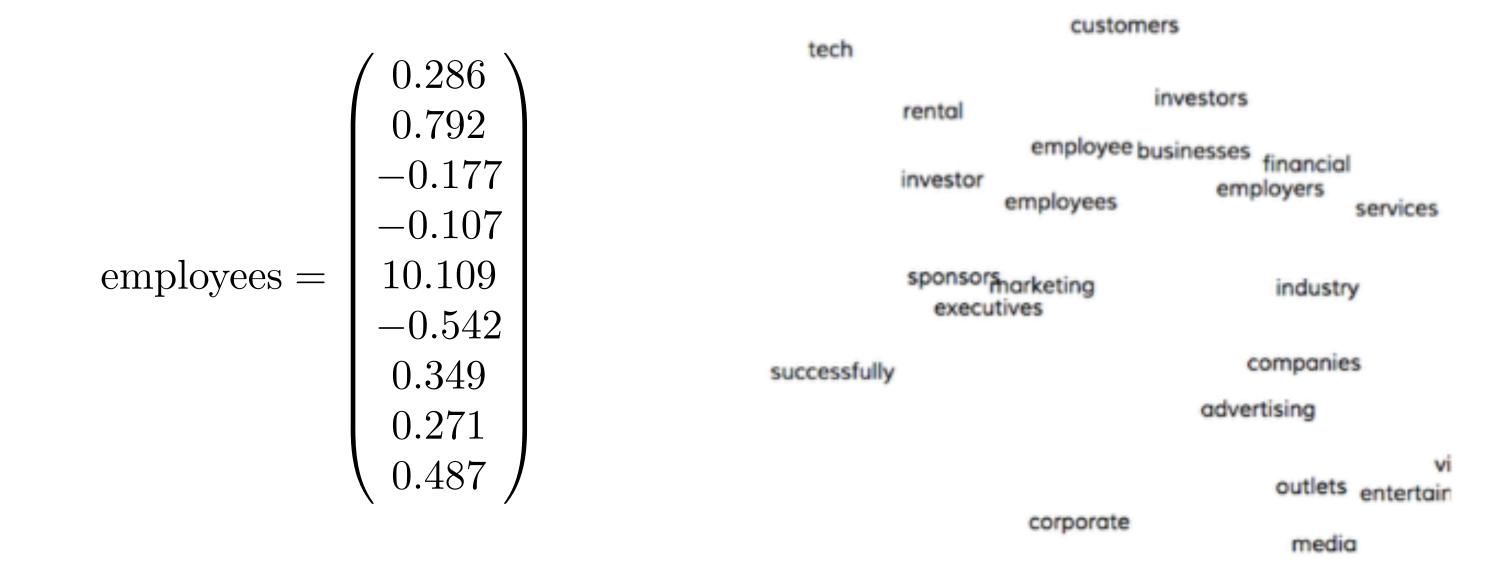
 $PMI(digital, result) = log_2(0.0073/0.2942/0.0404) = -0.70$

Resulting PPMI matrix (negatives replaced by 0)

| | computer | data | result | pie | sugar |
|-------------|----------|------|--------|------|-------|
| cherry | 0 | 0 | 0 | 4.38 | 3.30 |
| strawberry | 0 | 0 | 0 | 4.10 | 5.51 |
| digital | 0.18 | 0.01 | 0 | 0 | 0 |
| information | 0.02 | 0.09 | 0.28 | 0 | 0 |

From sparse vectors to dense vectors

- Still, the vectors we get from word-word occurrence matrix are sparse (most are 0's) & long (vocabulary size)
- Alternative: we want to represent words as **short** (50-300 dimensional) & **dense** (real-valued) vectors
 - The basis of all the modern NLP systems



Why dense vectors?

- Short vectors are easier to use as features in ML systems
- Dense vectors may generalize better than explicit counts
- Sparse vectors can't capture high-order co-occurrence
 - w_1 co-occurs with "car", w_2 co-occurs with "automobile"
 - They should be similar but they aren't because "car" and "automobile" are distinct dimensions
- In practice, they work better!

How to get dense vectors?

 $|V| \times |V|$

Singular value decomposition (SVD) of PPMI weighted co-occurrence matrix

$$\begin{bmatrix} X \\ V \end{bmatrix} = \begin{bmatrix} W \\ W \\ V \end{bmatrix} \begin{bmatrix} \sigma_1 & 0 & 0 & \dots & 0 \\ 0 & \sigma_2 & 0 & \dots & 0 \\ 0 & 0 & \sigma_3 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & \sigma_V \end{bmatrix} \begin{bmatrix} C \\ V | \times |V| \end{bmatrix}$$

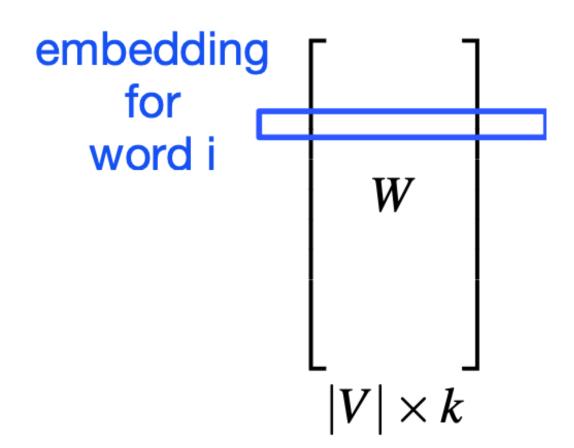
$$\begin{bmatrix} X \end{bmatrix} = \begin{bmatrix} W \end{bmatrix} \begin{bmatrix} \sigma_1 & 0 & 0 & \dots & 0 \\ 0 & \sigma_2 & 0 & \dots & 0 \\ 0 & 0 & \sigma_3 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & \sigma_k \end{bmatrix} \begin{bmatrix} C \\ k \times |V| \end{bmatrix}$$
Only keep the top k (e.g., 100) singular values!

 $|V| \times k$

 $k \times k$

How to get dense vectors?

- Singular value decomposition (SVD) of PPMI weighted co-occurrence matrix
 - Each row of the matrix W is a *k*-dimensional vector for each word *w*
 - This idea originates from Latent Semantic Analysis (Deerwester et al., 1990) (applied on word-document matrix)



- Alternative approach: **learning** word vectors directly from text
 - Popular methods: word2vec (Mikolov et al., 2013), Glove (Pennington et al., 2014), FastText (Bojanowski et al., 2017)
 - Key idea: Instead of counting how often each word *w* co-occurs with another word *v* and perform matrix factorization, we use the dense vector of *w* to predict *v* (a machine learning problem!)

Count-based vs prediction-based word vectors

• Recommended reading: (Baroni et al., 2014)

Don't count, predict! A systematic comparison of context-counting vs. context-predicting semantic vectors

Marco Baroni and Georgiana Dinu and Germán Kruszewski
Center for Mind/Brain Sciences (University of Trento, Italy)
(marco.baroni|georgiana.dinu|german.kruszewski)@unitn.it

Word2vec and other variants

- **Learned** representations from text for representing words
 - Input: a large text corpora, *V*, *d*
 - V: a pre-defined vocabulary
 - d: dimension of word vectors (e.g. 300)
 - Text corpora:
 - Wikipedia + Gigaword 5: 6B tokens
 - Twitter: 27B tokens
 - Common Crawl: 840B tokens
 - Output: $f: V \to \mathbb{R}^d$

$$v_{\text{cat}} = \begin{pmatrix} -0.224\\ 0.130\\ -0.290\\ 0.276 \end{pmatrix} \qquad v_{\text{dog}} = \begin{pmatrix} -0.124\\ 0.430\\ -0.200\\ 0.329 \end{pmatrix}$$

$$v_{\text{the}} = \begin{pmatrix} 0.234\\ 0.266\\ 0.239\\ -0.199 \end{pmatrix} \quad v_{\text{language}} = \begin{pmatrix} 0.290\\ -0.441\\ 0.762\\ 0.982 \end{pmatrix}$$

Each word is represented by a low-dimensional (e.g., d = 300), real-valued vector Each coordinate/dimension of the vector doesn't have a particular interpretation

• Basic property: similar words have similar vectors

| | Word | Cosine distance |
|-----------------|-------------|-----------------|
| | | |
| | norway | 0.760124 |
| | denmark | 0.715460 |
| word = "sweden" | finland | 0.620022 |
| word – Sweden | switzerland | 0.588132 |
| | belgium | 0.585835 |
| | netherlands | 0.574631 |
| | iceland | 0.562368 |
| | estonia | 0.547621 |
| | slovenia | 0.531408 |

• Basic property: similar words have similar vectors

Nearest words to frog:

- 1. frogs
- 2. toad
- 3. litoria
- 4. leptodactylidae
- 5. rana
- 6. lizard
- 7. eleutherodactylus



litoria



rana

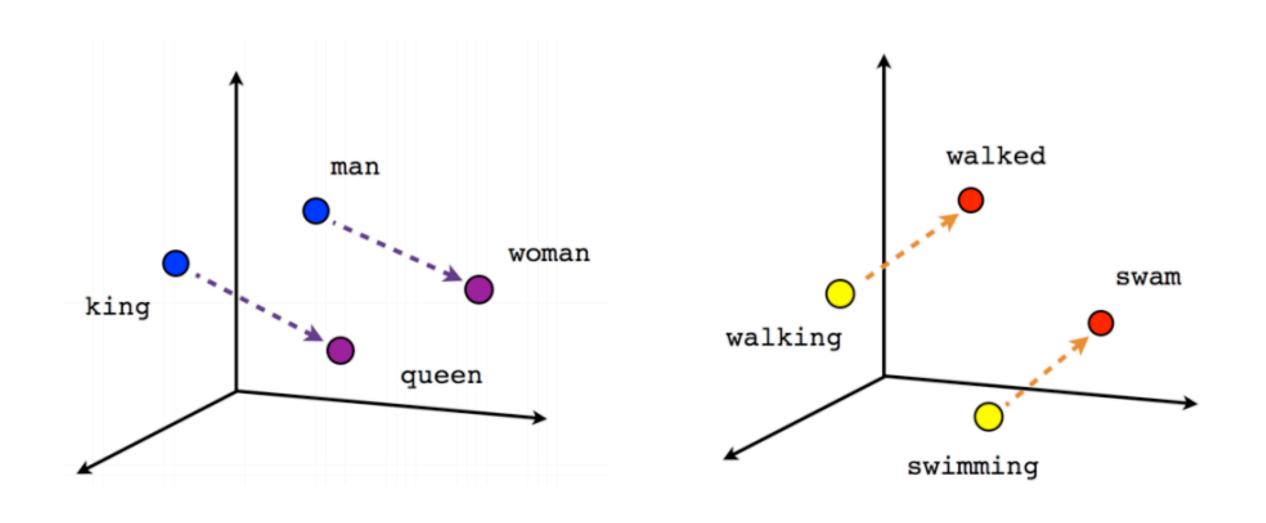


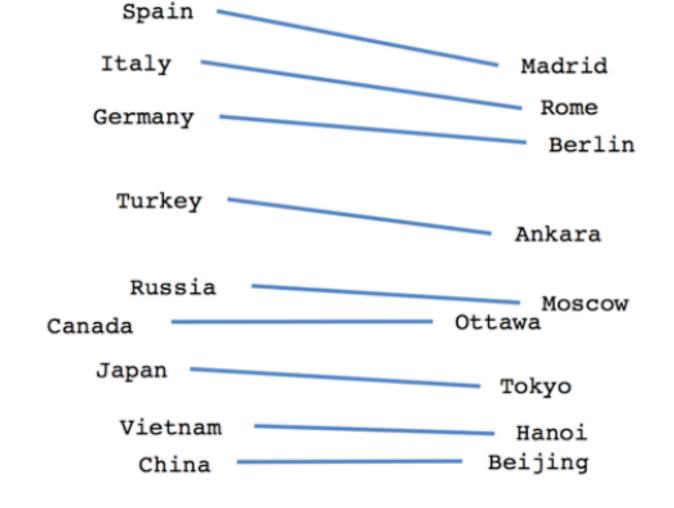
leptodactylidae



eleutherodactylus

• They have some other nice properties too!





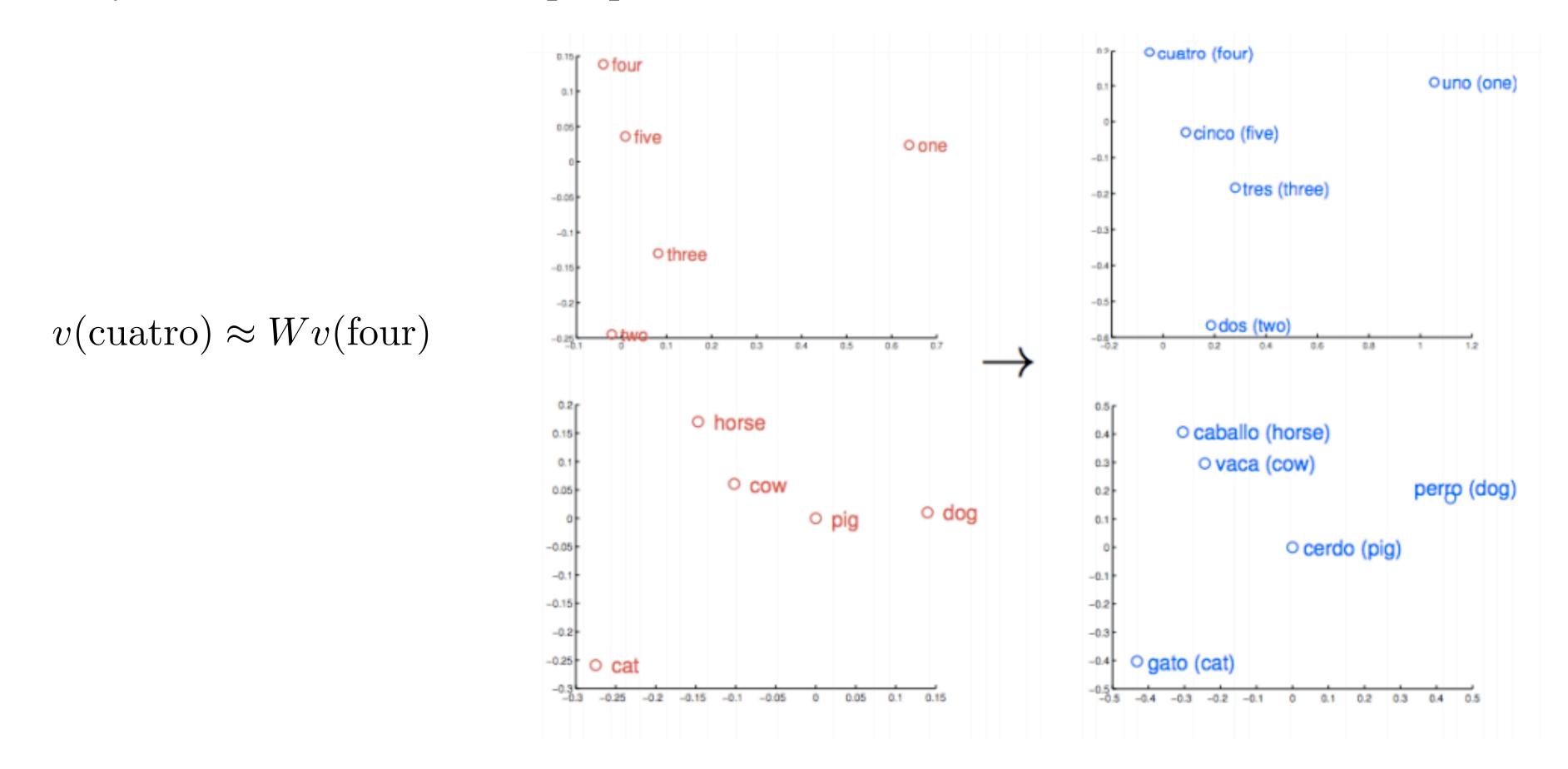
Male-Female

Verb tense

Country-Capital

$$v_{\rm man} - v_{\rm woman} \approx v_{\rm king} - v_{\rm queen}$$

• They have some other nice properties too!



(Mikolov et al, 2013): Exploiting Similarities among Languages for Machine Translation